

The first ever online course to fully master point cloud processing.

No Prerequisites
Real 3D Projects
Lifetime Access
Certified by Expert

POINT CLOUD PROCESSING FULL COURSE

EDITION 2022



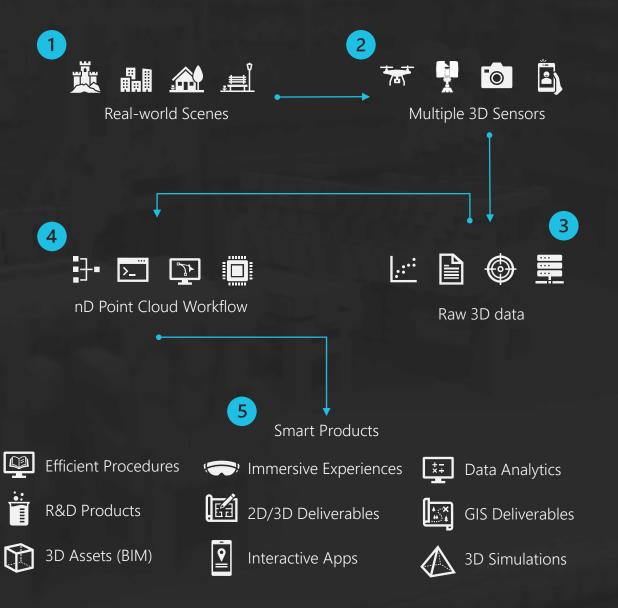
Hosted by Florent Poux, PhD Course Director



POINT CLOUD PROCESSING FULL COURSE

This complete course teaches the secrets to creating the **most** effective workflows to transform raw 3D data into smart nD products whether you are a 🖨 student, a 🖁 professional, a 👪 researcher, a 🗸 manager, a 🔓 professor.

EDITION 2022





Adam Wylie Technical Director Radial Systems

"The Point Cloud Processor Course is helping me immensely. I built an automated system that takes a .laz file, reads all the point data in the scene, segments, instances and classifies power poles, power lines and trees."



POINT CLOUD PROCESSOR OVERVIEW

Module 1. Point Cloud Basics

Module 2. Point Cloud Engineering

Module 3. Point Cloud Semantization

Module 4. Analysis & Vizualisation

Module 5. Data Structure & Modelling

+ 3 🃅 Python Bonuses

How to start processing point cloud datasets from different sensors (LiDAR, Laser Scanners, Photogrammetry).

Create advanced feature extraction and registration routines tailored to your data.

Develop a pure semi-automatic segmentation procedure followed by a classification strategy.

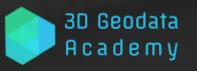
Create robust qualitative and quantitative analysis reports supported by unique 2D/3D visualizations.

Apprehend 3D data structures (Octree, kd-tree) to accelerate processing and for efficient 3D Modelling.

Combine all 5 concepts together to create unique automatic workflows using Python and CC Library.



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MODULE 1. POINT CLOUD BASICS

CHAPTERS

- **01 Point Cloud Data Formats Fundamentals**
- **02** Setting-up the Software Environment
- **03** Point Cloud I/O Operations
- **04 Point Cloud Pre-Processing Fundamentals**
- **05** Point Cloud Pre-Processing Basics
- **06** Point Cloud Pre-Processing Advanced



How to start processing point cloud datasets from different sensors (LiDAR, Laser Scanners, Photogrammetry, MLS)



LEARNING OUTCOMES

- ☑ Master the hands-on context of point cloud datasets
- ☑ Create ETL pipelines for ASCII / BINARY point clouds
- ☑ Unlock new 3D data representations (Mesh, Voxels)
- Implement a full data pre-processing workflow (incl. data sampling, cleaning, transformation, reduction)

3D Geodata A c a d e m y

MODULE 2. POINT CLOUD ENGINEERING

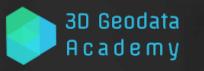
CHAPTERS

- **01 Point Cloud Feature Extraction Fundamentals**
- **02** Feature Extraction Hands-On
- **03** Point Cloud Registration Fundamentals
- **04 Point Cloud Registration Basics**
- **05** Point Cloud Registration Advanced

Create advanced feature extraction and registration routines tailored to your data.



- Derive valuable information from point clouds
- Explore neighborhood selection methods
- ☑ Master PCA to extract meaningful features
- ☑ Master point normals and their typology
- Select feature sets for specific applications
- Master coarse-to-fine registration methodologies



MODULE 3. POINT CLOUD SEMANTIZATION

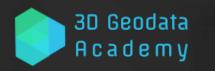
CHAPTERS

- **01** Point Cloud Segmentation and Clustering Fundamentals
- **02** Segmentation and Clustering Basics
- **03** Segmentation and Clustering Advanced
- **04 Point Cloud Classification Fundamentals**
- **05 Point Cloud Semantic Segmentation Basics**
- **06** Point Cloud Classification Advanced

Develop a pure semiautomatic segmentation procedure followed by a classification strategy.



- ☑ Learn and apply several segmentation workflows
- ☑ Engineer new distinctive features (E.g. DoN)
- Develop a Supervised Learning System
- ☑ Apply best-in-class Machine Learning Classifiers
- ☑ Fast Initiation to Python and Google Colab scripting



MODULE 4. ANALYSIS & VIZUALISATION

CHAPTERS

- **01 Point Cloud Analysis Fundamentals**
- **02 3D** Geometry analysis Basics
- **03 3D** Geometry analysis Advanced
- **04 Point Cloud Visualization Fundamentals**
- **05** Generation of Visuals
- **06** Web/Desktop Deliverable creation



Create robust qualitative and quantitative analysis reports supported by unique 2D/3D visualizations.



- ☑ Apply 3 point cloud comparison strategies
- Put a control system in place for robust quality reports
- ☑ Learn and apply the fundamentals of statistical analysis
- ☑ Create stunning 3D renderings (video and still)
- Deliver point cloud as a product with webGL





MODULE 5. DATA STRUCTURE & MODELLING

CHAPTERS

- **01 Point Cloud Data Structure Fundamentals**
- **02 Point Cloud Data Structure Basics**
- **03** Point Cloud Data Structure Advanced
- 04 Point Cloud Modelling Fundamentals
- **05 3D Point Cloud Modelling Basics**
- **06 3D Point Cloud Modelling Advanced**

Apprehend 3D data structures (Octree, kd-tree) to accelerate processing and for efficient 3D Modelling.



- Master 3D Data structures (kd-tree, octree, voxels, ...)
- Parse point cloud data set in specific structures
- ☑ Learn & Apply 3 different meshing approaches
- ☑ Optimize point cloud to mesh workflows



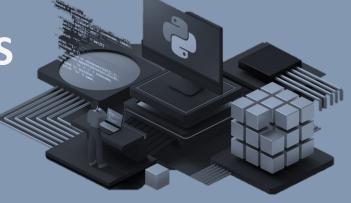
MODULE BONUS. 3D PYTHON ADD-ONS

CHAPTERS

3D Geodata

Academy

- **01 3D Python Basics for Point Clouds**
- **02** Environment and 3D Library Set-up
- **03** The CC Library for Deep Automation
- 04 Point Cloud to 3D Voxel / Mesh
- **05** Latest Code, Tutorials and R&D



Combine all 5 concepts together to create unique automatic workflows using Python and CC Library.



- ☑ Learn and Code with Python for 3D Data.
- \square Combine Python with the the CC Library.
- Generate 3D meshes from massive point cloud data
- Develop a modular program that can address the 5
 - key processing steps of point cloud data



POINT CLOUD PROCESSOR COURSE

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Limited Seats

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€ 447 ****

- ✓ 99.4% Satisfaction
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Get a lifetime access to the course, updates, and my direct mail address for support and guidance. (2)

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